



Last Resort - December 2012 - Night

December 5, 2015

All Shooters

Match Score --Penalties-- PD NT PE FN Stage 1 Stage 2 Stage 3 Stage 4 Stage 5 Stage 6

CDP - Sharpshooter

1	Fenton, Ron*	A42923	199.76	53	0	0	1	33.54 (11)	42.43(5)	38.75(17)	33.17(8)	29.87(6)	22.00(6)
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ESP - Sharpshooter

1	Griffin, Len	A39082	130.52	22	0	1	0	21.29 (6)	25.32(2)	14.51(5)	22.62(3)	32.57(2)	14.21(4)
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ESP - Marksman

1	Patterson, Sean	A49678	155.55	38	1	0	0	18.19 (6)	32.56(3)	19.45(4)	26.32(10)	33.43(9)	25.60(6)
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ESP - Novice

1	Patton, Jim	A891475	274.53	82	4	0	1	29.07 (3)	71.89(5)	37.82(24)	39.95(9)	33.15(7)	62.65(34)
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ESP - Unclassified

1	McManus, Horace	XXX	164.98	31	2	1	1	20.05 (10)	34.75(0)	17.48(2)	29.95(12)	27.41(5)	35.34(2)
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SSP - Master

1	Monk, Mike	A25838	144.99	7	1	1	0	17.57 (0)	41.22(0)	14.37(0)	29.34(0)	24.32(7)	18.17(0)
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SSP - Marksman

1	Aycock, Jerry	A35859	204.78	21	3	0	0	21.01 (1)	34.40(2)	33.23(10)	28.49(0)	55.58(3)	32.07(5)
2	Weaver, Dusty	A38734	224.63	34	1	1	0	34.93 (3)	52.52(2)	28.40(5)	28.73(3)	42.14(3)	37.91(18)

SSP - Unclassified

1	Monk, Ed	XXX	160.11	2	0	0	0	16.42(0)	30.05(0)	19.41(1)	34.37(0)	40.57(1)	19.29(0)
2	Choate, Fred	XXX	176.27	33	1	0	0	18.71 (3)	35.83(3)	19.30(3)	20.37(3)	34.73(2)	47.33(19)
3	Guyer, Ben	XXX	268.01	88	5	2	0	32.36 (8)	69.93(2)	32.61(21)	48.06(16)	35.13(16)	49.92(25)

CCP - Expert

1	Walls, Mike	A25186	134.12	32	0	1	0	19.93 (11)	32.73(1)	21.26(6)	20.28(1)	21.20(7)	18.72(6)
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CCP - Marksman

1	Hardee, Ron	A09851	236.31	50	1	0	0	51.33 (5)	69.27(5)	25.21(7)	27.22(6)	28.19(14)	35.09(13)
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BUG - Marksman

1	Adkins, Trae (BUG-S)	A57063	179.36	52	1	0	1	18.92 (9)	45.49(1)	31.14(14)	23.92(1)	29.61(20)	30.28(7)
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BUG - Unclassified

1	Acosta, Michael (BUG-S)	XXX	229.75	83	1	1	1	28.53 (14)	67.13(17)	20.79(13)	41.81(12)	24.25(3)	47.24(24)
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NFC - Not For Competition

1	Ritchie, Wayne	A12156	88.83	5	0	1	0	13.00 (0)	19.45(0)	12.03(1)	12.48(1)	20.73(2)	11.14(1)
2	Peterson, Steve	A45670	103.37	9	1	0	0	13.16 (1)	27.07(0)	14.96(1)	14.70(2)	17.70(4)	15.78(1)
	Baughn, Jennie	XXX	DNF					(0)	(0)	22.27(0)	38.66(15)	40.40(17)	39.39(2)



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All Shooters

Key to Penalties:

PD = Target Points Down. Each point down adds 0.5 seconds to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.

Key to Divisions:

CDP = Custom Defensive Pistol, such as 1911. Must be .45 ACP with maximum magazine load of 8 rounds

ESP = Enhanced Service Pistol, single action or SA/DA such as 9mm 1911 or CZ-75

SSP = Stock Service Pistol, double action or striker-fired such as SIG, Glock, XD, M&P

CCP = Compact Carry Pistol, 4.1 inch barrel or shorter, maximum magazine load of 8 rounds

BUG = Backup Gun, small revolver (BUG-R) or semi-auto (BUG-S), maximum load of 6 rounds