



# Last Resort - July 2010 - BUG Match

July 3, 2010

All Shooters

| Match<br>Score | --Penalties-- |    |    |    | Stage 1 | Stage 2 | Stage 3 | Stage 4 | Stage 5 | Stage 6 |
|----------------|---------------|----|----|----|---------|---------|---------|---------|---------|---------|
|                | PD            | NT | PE | FN |         |         |         |         |         |         |

## BUG - Unclassified

|                      |              |    |   |   |   |           |          |          |          |          |            |
|----------------------|--------------|----|---|---|---|-----------|----------|----------|----------|----------|------------|
| 1 Walls, Mike        | <b>23.39</b> | 8  | 0 | 0 | 0 | 5.38 (1)  | 3.65 (2) | 3.48 (2) | 3.30 (0) | 3.83 (0) | 3.75 (3)   |
| 2 Monk, Mike         | <b>24.02</b> | 8  | 0 | 0 | 0 | 5.28 (0)  | 2.74 (0) | 2.78 (0) | 5.48 (5) | 3.74 (0) | 4.00 (3)   |
| 3 Rogers, Jason      | <b>28.49</b> | 12 | 0 | 0 | 0 | 7.61 (4)  | 3.36 (1) | 3.10 (0) | 3.45 (0) | 7.06 (6) | 3.91 (1)   |
| 4 Holland, Mike      | <b>32.52</b> | 19 | 0 | 0 | 0 | 7.35 (5)  | 4.27 (2) | 3.84 (1) | 4.66 (1) | 6.79 (5) | 5.61 (5)   |
| 5 Handly, Brooks     | <b>36.50</b> | 24 | 0 | 0 | 0 | 7.11 (4)  | 4.38 (1) | 5.73 (5) | 8.08 (6) | 7.14 (5) | 4.06 (3)   |
| 6 Castleberry, Sandy | <b>40.84</b> | 21 | 1 | 0 | 0 | 9.89 (10) | 4.82 (1) | 5.88 (4) | 9.68 (2) | 5.15 (1) | 5.42 (3)   |
| 7 Stewart, Stephen   | <b>42.23</b> | 31 | 0 | 1 | 0 | 9.63 (9)  | 5.52 (5) | 8.71 (4) | 4.52 (0) | 6.80 (4) | 7.05 (9)   |
| 8 Blackwood, John    | <b>48.45</b> | 28 | 1 | 0 | 0 | 8.00 (5)  | 6.82 (4) | 5.48 (3) | 9.78 (1) | 6.45 (2) | 11.92 (13) |

## Key to Penalties:

**PD** = Target Points Down. Each point down adds 1/2 second to your score.

**NT** = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

**PE** = Procedural Error. Each adds 3 seconds to your score.

**FN** = Failure to Neutralize (no hits in the 0 or -1 zone) Each adds 5 seconds to your score.

## Key to Abbreviations:

**CDP** = Custom Defensive Pistol, such as 1911. Must be .45 ACP with maximum magazine load of 8 rounds

**ESP** = Enhanced Service Pistol, single action or SA/DA such as H&K P7 or CZ-75 or Springfield XD

**SSP** = Stock Service Pistol, double action or 'Safe Action' such as Glock or SIG

**ESR** = Enhanced Service Revolver, rimmed or rimless ammo, full moon clip, power factor of 165,000

**SSR** = Stock Service Revolver, rimmed case ammo, no full moon clips

**BUG** = Back-Up Gun, .32 or larger caliber with barrel length of 3.8" or less such as Walther PPK or S&W J-Frame, loaded with maximum of 5 rounds